

EXHIBIT 2

EXHIBIT C**Supplemental Infringement Contentions for the '702 Patent**

NOTE: The infringement evidence cited below is exemplary and not exhaustive. The cited examples are taken from Android 2.2, 2.3, and Google's Android websites. Oracle's infringement contentions apply to all versions of Android having similar or nearly identical code or documentation, including past and expected future releases. Although Oracle's investigation is ongoing, the '702 patent is infringed by all versions of Android from Oct. 21, 2008 to the present, including Android 1.1, 1.5 ("Cupcake"), 1.6 ("Donut"), 2.0/2.1 ("Éclair"), 2.2 ("Froyo"), and 2.3 ("Gingerbread").

The cited source code examples are taken from <http://android.git.kernel.org/>. The citations are shortened and mirror the file paths shown in <http://android.git.kernel.org/>. For example, "dalvik\vm\native\InternalNative.c" maps to "[platform/dalvik.git] / vm / native / InternalNative.c" (accessible at <http://android.git.kernel.org/?p=platform/dalvik.git;a=blob;f=vm/native/InternalNative.c>). Google has apparently made modifications to certain source code files and directories since Oracle's Preliminary Infringement Contentions were served on December 2, 2010. As such, file paths may in some cases refer to earlier versions of Android than what is immediately available at <http://android.git.kernel.org/>.

It appears that the Android git source code repository (accessible through <http://android.git.kernel.org/>) was created on or around Oct. 21, 2008. As such, the list of infringing Android versions may be expanded based on what Oracle learns about earlier Android versions.

The asserted claims include apparatus, method, and computer-readable medium claims. Anyone who makes, uses, offers to sell, sells, or imports the computers running the Android SDK within or into the United States directly infringes the apparatus claims. Similarly, anyone who engages in the above conduct with respect to storage devices containing the Android SDK directly infringes the computer-readable medium claims. Anyone who uses the Android SDK directly infringes the method claims. Thus Google and its downstream licensees, including device manufacturers and application developers, directly infringe. Google induces and contributes to infringement of all asserted claims by distributing the Android SDK with the intention that it will be executed by developers. The Android code cited below necessarily infringes because developers must run the Android dx tool to build Android applications, and generate Android bytecode and .dex files, and run the Dalvik virtual machine to test them. The Android SDK is a tool used purely to build and test Android programs. It is neither a staple article nor capable of substantial non-infringing use. Google supplies the Android SDK in and from the United States.

When infringement evidence first presented with respect to one claim is referred to with respect to another, the evidence is applicable because it is not limited to a particular form of infringement.

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<p>1. A method of pre-processing class files comprising:</p>	<p>The Android dx tool involves a method of pre-processing .class files into a Dalvik executable format (.dex) file.</p> <p>“dx</p> <p>The dx tool lets you generate Android bytecode from .class files. The tool converts target files and/or directories to Dalvik executable format (.dex) files, so that they can run in the Android environment.”</p> <p>Android Developer Tools available at http://developer.android.com/guide/developing/tools/othertools.html</p> <p>The method of pre-processing class files into a .dex file that can be interpreted by the Dalvik Virtual Machine (Dalvik VM) is explained in the Dalvik VM video presentation and related presentation from Google I/O 2008, dated 5/29/2008.</p> <p>See Google I/O 2008 Video entitled “<i>Google I/O 2008 - Dalvik Virtual Machine Internals</i>,” presented by Dan Bornstein, http://developer.android.com/videos/index.html#v=ptjedOZEXPM (“Dalvik Video”), at time 5:45–10:45.</p> <p>See also Google I/O 2008 Presentation Slides, entitled, “<i>Dalvik Virtual Machine Internals, Google I/O 2008</i>,” presented by Dan Bornstein (“Dalvik Presentation”) at slides 11-22, available at http://sites.google.com/site/io/dalvik-vm-internals/2008-05-29-Presentation-Of-Dalvik-VM-Internals.pdf?attredirects=0.</p> <p>In the Android source code, <i>see generally</i>:</p> <p>“Classes for translating Java classfiles into Dalvik classes. PACKAGES USED:</p> <ul style="list-style-type: none"> • com.android.dx.cf.code

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	<ul style="list-style-type: none"> • com.android.dx.cf.direct • com.android.dx.cf.iface • com.android.dx.dex.code • com.android.dx.dex.file • com.android.dx.rop.code • com.android.dx.rop.cst • com.android.dx.util <p>dalvik\dx\src\com\android\dx\dex\cf\package.html.</p>
<p>determining plurality of duplicated elements in a plurality of class files;</p>	<p>The Android dx tool determines a plurality of duplicated elements in a plurality of class files, as explained in the Dalvik Video at time 7:50-8:45 and Dalvik Presentation, slides 18-19.</p> <p>The Dalvik Presentation shows the determination of a plurality of duplicated elements (e.g., class signatures and string names) in a plurality of class files:</p> <div data-bbox="940 781 1654 1317" data-label="Diagram"> <p>The diagram, titled "Shared Constant Pool" with the Android logo, illustrates how three different class files share common constants. The classes shown are Zapper, Blort, and ZapUser. Each class file contains a list of constants and method references. Red arrows highlight the shared constants across the files: "Zapper", "zap", "LineNumberTable", and "(Ljava/lang/String;Ljava/lang/Object;)Ljava/lang/String;".</p> </div> <p>(Dalvik Presentation, slide 18) (Shows identification of common class signatures in the class files)</p>

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	<div data-bbox="932 266 1663 808" data-label="Diagram"> </div> <p data-bbox="1100 813 1493 846">(Dalvik Presentation, slide 19)</p> <p data-bbox="890 850 1709 883">(Shows identification of common string names in the class files)</p> <p data-bbox="695 922 1297 954">In the Android source code, <i>see also generally</i>:</p> <p data-bbox="793 997 1675 1029">“Interfaces and implementation of things related to the constant pool.</p> <p data-bbox="793 1036 1058 1062">PACKAGES USED:</p> <ul data-bbox="827 1068 1163 1133" style="list-style-type: none"> * com.android.dx.rop.type * com.android.dx.util” <p data-bbox="695 1182 1352 1214">dalvik/dx/src/com/android/dx/rop/cst/package.html.</p> <p data-bbox="695 1256 989 1289"><i>See also</i> DexFile.java:</p> <pre data-bbox="695 1317 1801 1421"> 440 441 /** 442 * Gets the {@link IndexedItem} corresponding to the given constant, 443 * if it is a constant that has such a correspondence, or return </pre>

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	<pre> 444 * {@code null} if it isn't such a constant. This will throw 445 * an exception if the given constant <i>should</i> have been found 446 * but wasn't. 447 * 448 * @param cst {@code non-null;} the constant to look up 449 * @return {@code null-ok;} its corresponding item, if it has a corresponding 450 * item, or {@code null} if it's not that sort of constant 451 */ 452 /*package*/ IndexedItem findItemOrNull(Constant cst) { 453 IndexedItem item; 454 455 if (cst instanceof CstString) { 456 return stringIds.get(cst); 457 } else if (cst instanceof CstType) { 458 return typeIds.get(cst); 459 } else if (cst instanceof CstBaseMethodRef) { 460 return methodIds.get(cst); 461 } else if (cst instanceof CstFieldRef) { 462 return fieldIds.get(cst); 463 } else { 464 return null; 465 } 466 } 467 468 /** 469 * Returns the contents of this instance as a {@code .dex} file, 470 * in a {@link ByteArrayAnnotatedOutput} instance. 471 * 472 * @param annotate whether or not to keep annotations 473 * @param verbose if annotating, whether to be verbose 474 * @return {@code non-null;} a {@code .dex} file for this instance 475 */ 476 private ByteArrayAnnotatedOutput toDex0(boolean annotate, 477 boolean verbose) { 478 /* 479 * The following is ordered so that the prepare() calls which 480 * add items happen before the calls to the sections that get 481 * added to. 482 */ 483 484 classDefs.prepare(); 485 classData.prepare(); 486 wordData.prepare(); </pre>

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	<pre> 487 byteData.prepare(); 488 methodIds.prepare(); 489 fieldIds.prepare(); 490 protoIds.prepare(); 491 typeLists.prepare(); 492 typeIds.prepare(); 493 stringIds.prepare(); 494 stringData.prepare(); 495 header.prepare(); 496 497 // Place the sections within the file. 498 499 int count = sections.length; 500 int offset = 0; 501 502 for (int i = 0; i < count; i++) { 503 Section one = sections[i]; 504 int placedAt = one.setFileOffset(offset); 505 if (placedAt < offset) { 506 throw new RuntimeException("bogus placement for section " + 507 i); 507 } 508 509 try { 510 if (one == map) { 511 /* 512 * Inform the map of all the sections, and add it 513 * to the file. This can only be done after all 514 * the other items have been sorted and placed. 515 */ 516 MapItem.addMap(sections, map); 517 map.prepare(); 518 } 519 520 if (one instanceof MixedItemSection) { 521 /* 522 * Place the items of a MixedItemSection that just 523 * got placed. 524 */ 525 ((MixedItemSection) one).placeItems(); 526 } 527 528 offset = placedAt + one.writeSize(); 529 } catch (RuntimeException ex) { </pre>

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	<pre> 530 throw ExceptionWithContext.withContext(ex, 531 "...while writing section " + i); 532 } 533 } 534 535 // Write out all the sections. 536 537 fileSize = offset; 538 byte[] barr = new byte[fileSize]; 539 ByteArrayAnnotatedOutput out = new ByteArrayAnnotatedOutput(barr); 540 541 if (annotate) { 542 out.enableAnnotations(dumpWidth, verbose); 543 } 544 545 for (int i = 0; i < count; i++) { 546 try { 547 Section one = sections[i]; 548 int zeroCount = one.getFileOffset() - out.getCursor(); 549 if (zeroCount < 0) { 550 throw new ExceptionWithContext("excess write of " + 551 (-zeroCount)); 552 } 553 out.writeZeroes(one.getFileOffset() - out.getCursor()); 554 one.writeTo(out); 555 } catch (RuntimeException ex) { 556 ExceptionWithContext ec; 557 if (ex instanceof ExceptionWithContext) { 558 ec = (ExceptionWithContext) ex; 559 } else { 560 ec = new ExceptionWithContext(ex); 561 } 562 ec.addContext("...while writing section " + i); 563 throw ec; 564 } 565 } 566 567 if (out.getCursor() != fileSize) { 568 throw new RuntimeException("foreshortened write"); 569 } 570 571 // Perform final bookkeeping. 572 573 calcSignature(barr); </pre>

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	<pre> 574 calcChecksum(barr); 575 576 if (annotate) { 577 wordData.writeIndexAnnotation(out, ItemType.TYPE_CODE_ITEM, 578 "\nmethod code index:\n\n"); 579 getStatistics().writeAnnotation(out); 580 out.finishAnnotating(); 581 } 582 583 return out; 584 } 585 586 /** 587 * Generates and returns statistics for all the items in the file. 588 * 589 * @return {@code non-null;} the statistics 590 */ 591 public Statistics getStatistics() { 592 Statistics stats = new Statistics(); 593 594 for (Section s : sections) { 595 stats.addAll(s); 596 } 597 598 return stats; 599 } 600 601 /** 602 * Calculates the signature for the {@code .dex} file in the 603 * given array, and modify the array to contain it. 604 * 605 * @param bytes {@code non-null;} the bytes of the file 606 */ 607 private static void calcSignature(byte[] bytes) { 608 MessageDigest md; 609 610 try { 611 md = MessageDigest.getInstance("SHA-1"); 612 } catch (NoSuchAlgorithmException ex) { 613 throw new RuntimeException(ex); 614 } 615 616 md.update(bytes, 32, bytes.length - 32); 617 </pre>

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	<pre> 618 try { 619 int amt = md.digest(bytes, 12, 20); 620 if (amt != 20) { 621 throw new RuntimeException("unexpected digest write: " + amt + 622 " bytes"); 623 } 624 } catch (DigestException ex) { 625 throw new RuntimeException(ex); 626 } 627 } 628 629 /** 630 * Calculates the checksum for the {@code .dex} file in the 631 * given array, and modify the array to contain it. 632 * 633 * @param bytes {@code non-null;} the bytes of the file 634 */ 635 private static void calcChecksum(byte[] bytes) { 636 Adler32 a32 = new Adler32(); 637 638 a32.update(bytes, 12, bytes.length - 12); 639 640 int sum = (int) a32.getValue(); 641 642 bytes[8] = (byte) sum; 643 bytes[9] = (byte) (sum >> 8); 644 bytes[10] = (byte) (sum >> 16); 645 bytes[11] = (byte) (sum >> 24); 646 } 647 } </pre> <p data-bbox="695 1081 1360 1114">dalvik/dx/src/com/android/dx/dex/file/DexFile.java.</p> <p data-bbox="695 1154 814 1187"><i>See also:</i></p> <ul data-bbox="793 1195 1570 1295" style="list-style-type: none"> dalvik/dx/src/com/android/dx/dex/file/TypeIdsSection.java dalvik/dx/src/com/android/dx/dex/file/TypeIdItem.java dalvik/dx/src/com/android/dx/cf/cst/ConstantPoolParser.java
forming a shared table comprising said plurality of duplicated	<p data-bbox="695 1341 1839 1406">The Android dx tool forms a shared table of the duplicated elements from the plurality of class files. This process is explained in the Dalvik Video at time 7:20–9:25 and Dalvik</p>


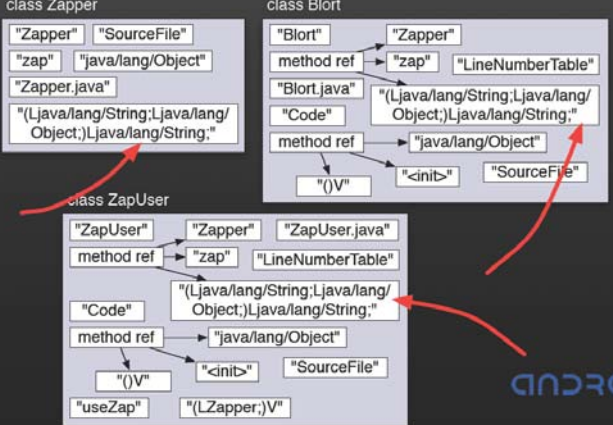
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<p>elements;</p>	<p>Presentation, slides 15-20, where the recited shared table includes, e.g., one or more of the “string_ids constant pool,” “type_ids constant pool,” “proto_ids constant pool,” “field_ids constant pool,” and “method_ids constant pool.”</p> <p>The Dalvik Presentation shows the elements of the class files combining into a shared constant pool (shared tables) in the .dex file.</p> <div data-bbox="892 483 1705 1060" data-label="Diagram"> <p>The diagram, titled "Dex File Anatomy" with an Android logo, illustrates the process of dexing. On the left, a ".jar file" contains three ".class file" entries. Each ".class file" consists of a "heterogeneous constant pool" (blue box) and "other data" (orange box). On the right, a ".dex file" contains a "string_ids constant pool", "type_ids constant pool", "proto_ids constant pool", "field_ids constant pool", "method_ids constant pool", and "other data". Dashed lines of various colors (green, blue, pink, white) connect the "heterogeneous constant pool" boxes from the ".class files" to the corresponding shared constant pool boxes in the ".dex file", demonstrating how elements from multiple class files are consolidated into a single shared pool.</p> </div> <p>(Dalvik Presentation, slide 15)</p> <p>In the illustration above, each of “string_ids,” “type_ids” and “method_ids” are examples of the shared tables (or, equivalently, a collective shared table).</p> <p>In addition, the discussion of the “Shared Constant Pool” in the Dalvik Video explains that the duplicated elements in the class files are consolidated into the shared constant pool (shared table) of the .dex file. <i>See</i> Dalvik Presentation, slides 15-21.</p> <p>For example, slide 19 of the Dalvik Presentation shows the separate class files having</p>


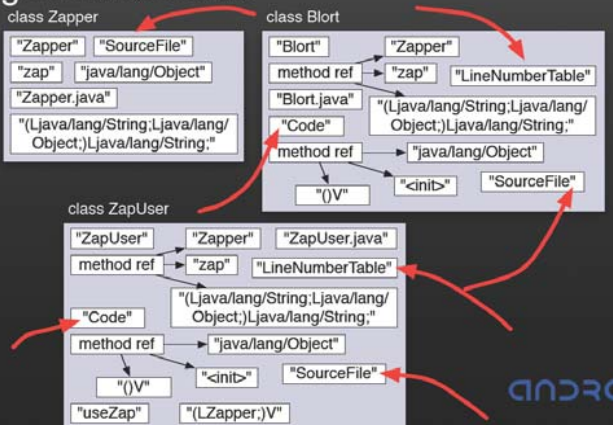


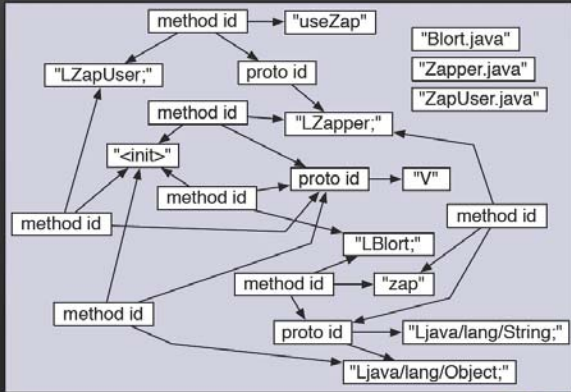

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	<p data-bbox="695 235 961 264">duplicated elements.</p> <div data-bbox="846 305 1751 976"> <p>The diagram, titled "Shared Constant Pool" with an Android logo, illustrates how three separate class files share a common pool of constants. The classes shown are Zapper, Blort, and ZapUser. Each class contains various elements such as strings, method references, and code blocks. Red arrows point from these elements in one class to their corresponding entries in a shared pool, demonstrating that identical elements are not duplicated but instead reference a single common location.</p> </div> <p data-bbox="1102 979 1495 1008">(Dalvik Presentation, slide 19)</p> <p data-bbox="695 1052 1871 1154">Next, slide 20 of the Dalvik Presentation shows a representation of the class files after being processed into a single .dex file, with the duplicate elements removed; the elements are then stored in a shared constant pool (shared table):</p>

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	<div data-bbox="835 228 1759 889" style="text-align: center;"> <p>The diagram illustrates the Shared Constant Pool of a .dex file. It shows a network of nodes representing method and proto IDs. Key nodes include: <ul style="list-style-type: none"> Method IDs: "useZap", "LZapper,", "<init>", "zap", "Ljava/lang/String;", "Ljava/lang/Object," Proto IDs: "V", "Ljava/lang/String,", "Ljava/lang/Object," Class IDs: "LZapUser,", "LBlort,", "LZapper," Source Files: "Blort.java", "Zapper.java", "ZapUser.java" Arrows indicate the relationships and references between these elements within the constant pool.</p> </div> <p data-bbox="1102 889 1495 922">(Dalvik Presentation, slide 20)</p> <p data-bbox="695 966 1297 998">In the Android source code, <i>see also generally</i>:</p> <p data-bbox="793 1039 1675 1071">“Interfaces and implementation of things related to the constant pool.</p> <p data-bbox="793 1079 1060 1112">PACKAGES USED:</p> <ul data-bbox="823 1117 1165 1177" style="list-style-type: none"> * com.android.dx.rop.type * com.android.dx.util” <p data-bbox="695 1221 1354 1253">dalvik/dx/src/com/android/dx/rop/cst/package.html.</p> <p data-bbox="695 1295 814 1328"><i>See also:</i></p> <ul data-bbox="793 1334 1543 1398" style="list-style-type: none"> dalvik/dx/src/com/android/dx/dex/file/DexFile.java dalvik/dx/src/com/android/dx/dex/file/TypeIdsSection.java

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	dalvik/dx/src/com/android/dx/dex/file/TypeItemId.java dalvik/dx/src/com/android/dx/cf/cst/ConstantPoolParser.java
<p>removing said duplicated elements from said plurality of class files to obtain a plurality of reduced class files; and</p>	<p>The Android dx tool removes the duplicated elements from the plurality of class files (e.g., as part of the process of forming the .dex file) and obtains a plurality of reduced class files (the reduced class files including a subset of the code and data contained in the class files). This process, and contents of the reduced class file, is clearly explained and illustrated in the Dalvik Video at time 7:20–9:25 and Dalvik Presentation, slides 15-20.</p> <p>The Dalvik Presentation shows the class files combining into a shared constant pool (shared table) in the .dex file, whereby duplicated elements are removed from the class files when using a subset of the code and data contained in the class files, i.e., the reduced class files, to form the .dex file.</p> <div data-bbox="884 740 1709 1325" data-label="Diagram"> <p>The diagram, titled "Dex File Anatomy" with an Android logo, illustrates the process of dexification. On the left, a ".jar file" is shown as a collection of three ".class file" components. Each ".class file" contains a "heterogeneous constant pool" (blue box) and "other data" (orange box). On the right, a ".dex file" is shown as a single structure containing a shared constant pool (blue box) divided into "string_ids constant pool", "type_ids constant pool", "proto_ids constant pool", "field_ids constant pool", and "method_ids constant pool", along with "other data" (orange box). Dashed lines of various colors (green, blue, pink) connect the "heterogeneous constant pool" boxes from the ".class files" to the corresponding sub-pools in the ".dex file" shared constant pool, demonstrating how duplicated elements are consolidated into a single shared pool.</p> </div> <p>(Dalvik Presentation, slide 15)</p>

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	<p>The original class files are combined into a single .dex file, which includes a plurality of reduced class files (i.e., a subset of code and data of the class files, with duplicates removed). This is also illustrated in slide 11 of the Dalvik presentation, which shows the anatomy of a .dex file:</p> <div data-bbox="911 412 1688 993" data-label="Diagram"> <p>The diagram, titled "Dex File Anatomy" with an Android logo, shows a vertical stack of sections: header, string_ids, type_ids, proto_ids, field_ids, method_ids, class_defs, and data. On the left, code snippets are mapped to these sections: "Hello World", "Lcom/google/Blort;", and "println" map to string_ids; void fn(int), double fn(Object, int), and String fn() map to method_ids; and PrintStream.println(...) and collection.size() map to method_ids. On the right, constant pool entries are mapped: int, String[], com.google.Blort, and ... map to string_ids; String.offset and Integer.MAX_VALUE map to field_ids. The Android logo and "ANDROID" text are also present.</p> </div> <p>(Dalvik Presentation, slide 11)</p> <p>Next, slides 18-20 of the Dalvik Presentation show the removal of the duplicated elements of the plurality of class files such that the resulting .dex file contains only one copy of each element in its shared constant pool (shared table).</p>

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	<div data-bbox="919 228 1675 800" style="background-color: #333; color: white; padding: 10px;"> <h2 style="text-align: center;">Shared Constant Pool </h2> <p style="text-align: center;">Original .class files</p> <div style="display: flex; justify-content: space-around;"> <div data-bbox="997 365 1239 511"> <p>class Zapper</p> <pre> "Zapper" "SourceFile" "zap" "java/lang/Object" "Zapper.java" "(Ljava/lang/String;Ljava/lang/ Object;)Ljava/lang/String;" </pre> </div> <div data-bbox="1260 365 1606 560"> <p>class Blort</p> <pre> "Blort" "Zapper" method ref "zap" "LineNumberTable" "Blort.java" "(Ljava/lang/String;Ljava/lang/ Object;)Ljava/lang/String;" "Code" method ref "java/lang/Object" "()V" "<init>" "SourceFile" </pre> </div> </div> <div style="margin-top: 10px;"> <p>class ZapUser</p> <pre> "ZapUser" "Zapper" "ZapUser.java" method ref "zap" "LineNumberTable" "Code" "(Ljava/lang/String;Ljava/lang/ Object;)Ljava/lang/String;" method ref "java/lang/Object" "()V" "<init>" "SourceFile" "useZap" "(LZapper;)V" </pre> </div>  </div> <p style="text-align: center;">(Dalvik Presentation, slide 18)</p>

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	<div data-bbox="919 228 1675 787"> <h3 style="text-align: center;">Shared Constant Pool </h3> <p style="text-align: center;">Original .class files</p>  <p style="text-align: right;"></p> </div> <p style="text-align: center;">(Dalvik Presentation, slide 19)</p> <div data-bbox="919 820 1675 1372"> <h3 style="text-align: center;">Shared Constant Pool </h3> <p style="text-align: center;">.dex file</p>  <p style="text-align: right;"></p> </div> <p style="text-align: center;">(Dalvik Presentation, slide 20)</p>

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	<p>In the Android source code, <i>see also generally</i>:</p> <p>“Interfaces and implementation of things related to the constant pool. PACKAGES USED: * com.android.dx.rop.type * com.android.dx.util”</p> <p>dalvik/dx/src/com/android/dx/rop/cst/package.html.</p> <p><i>See also:</i> dalvik/dx/src/com/android/dx/dex/file/DexFile.java dalvik/dx/src/com/android/dx/dex/file/TypeIdsSection.java dalvik/dx/src/com/android/dx/dex/file/TypeIdItem.java dalvik/dx/src/com/android/dx/cf/cst/ConstantPoolParser.java</p>
<p>forming a multi-class file comprising said plurality of reduced class files and said shared table.</p>	<p>As explained above, the Android dx tool forms a multi-class file—the .dex file—comprising the reduced class files and a shared constant pool (shared table) such that duplicate elements have been removed. This process is explained in the Dalvik Video at time 7:20–9:25 and Dalvik Presentation, slides 11 and 15-20. The reduced class files include a subset of the code and data of the original class files, e.g., “class_defs” and “data” illustrated in slide 11 and the “other data” illustrated in slide 15, and the recited shared table includes, e.g., one or more of the “string_ids constant pool,” “type_ids constant pool,” “proto_ids constant pool,” “field_ids constant pool,” and “method_ids constant pool.”</p> <p>The Dalvik Presentation shows the original class files being combined into a .dex file (multi-class file) comprising the plurality of reduced class files and the shared constant pool (shared table):</p>

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	<div data-bbox="913 228 1686 776"> <p>Dex File Anatomy</p> <p>.jar file</p> <ul style="list-style-type: none"> .class file <ul style="list-style-type: none"> heterogeneous constant pool other data .class file <ul style="list-style-type: none"> heterogeneous constant pool other data .class file <ul style="list-style-type: none"> heterogeneous constant pool other data <p>.dex file</p> <ul style="list-style-type: none"> string_ids constant pool type_ids constant pool proto_ids constant pool field_ids constant pool method_ids constant pool other data <p>ANDROID</p> </div> <p data-bbox="1102 781 1495 813">(Dalvik Presentation, slide 15)</p> <div data-bbox="913 813 1686 1385"> <p>Dex File Anatomy</p> <pre> "Hello World" "Lcom/google/Blort;" "println" ... void fn(int) double fn(Object, int) String fn() ... PrintStream.println(...) Collection.size() ... </pre> <p>header</p> <p>string_ids</p> <p>type_ids</p> <p>proto_ids</p> <p>field_ids</p> <p>method_ids</p> <p>class_defs</p> <p>data</p> <p>int String() com.google.Blort ... String.offset Integer.MAX_VALUE ...</p> <p>ANDROID</p> </div> <p data-bbox="1102 1390 1495 1422">(Dalvik Presentation, slide 11)</p>

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	<p><i>See also:</i></p> <pre> /** * Representation of an entire {@code .dex} (Dalvik EXecutable) * file, which itself consists of a set of Dalvik classes. */ public final class DexFile { /** {@code non-null;} word data section */ private final MixedItemSection wordData; dalvik\dx\src\com\android\dx\dex\file\DexFile.java. </pre> <p><i>See also:</i></p> <pre> dalvik/dx/src/com/android/dx/dex/file/DexFile.java dalvik/dx/src/com/android/dx/dex/file/TypeIdsSection.java dalvik/dx/src/com/android/dx/dex/file/TypeIdItem.java dalvik/dx/src/com/android/dx/cf/cst/ConstantPoolParser.java </pre>

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5. The method of claim 1, wherein said step of determining a plurality of duplicated elements comprises:	<i>See Claim 1, supra.</i>
determining one or more constants shared between two or more class files.	<p>The Android dx tool determines constants shared between two or more class files. This process is explained in the Dalvik Video at time 7:20-9:25 and Dalvik Presentation, slides 11-20.</p> <p>The Dalvik Presentation shows the elements of the class files identified for combining into a shared constant pool (shared tables) in the .dex file.</p>